

CITY OF EUREKA
WOMEN'S VOLLEYBALL LEAGUE RULES
(Updated 9-1-15)

All league play will be governed by the rules from
The United States Volleyball Association (USVBA), except as noted below:

SECTION I - PLAYER ELIGIBILITY

1. Teams are allowed two high school students, at least 16 years of age, noted on roster, and signed for by parent. All other players must be at least 17 years of age and out of high school.
2. All players must sign the official team roster to be eligible to play. New players must sign the roster prior to the end of the working day of the scheduled match in which they intend to play.
All players must have a photo ID on file in order to participate.
3. Current members of college, junior college, or high school teams are not eligible for league play.
4. Individuals may only play on 1 team per league night.
5. Matches played with an ineligible (player is not listed on an active volleyball roster) player are forfeited to the offended team. The offended team must contact the Recreation Coordinator during the next working day to lodge the ineligible player protest.
6. Any person owing the City of Eureka money from a previous program is not eligible to participate.

SECTION II - THE TEAM

1. A complete team shall consist of six players.
2. A match can be played with as few as 5 players, with no penalty.
3. If only 4 players are present at the beginning of match time, the offending team will automatically forfeit one game of the match. A 10 minute grace period will be allowed in which a fifth player may arrive. If the grace period expires the entire match will be declared a forfeit.
4. Team members arriving mid-game must wait until the next game to play. Exception: a person on call may leave without penalty and resume without sitting out that game.
5. **Teams may use a substitute player only to avoid a forfeit. However, the substitute player must be signed on to a roster before they play. If at any point a team has five (5) or more rostered players, the substitute may not participate.**

SECTION III - GAME REGULATIONS

1. The official will toss a coin to begin a match. The winner has the choice of first service or court. All subsequent games will operate on an alternating service basis.
2. A match consists of the best 3 of 5 games or a time limit of 1 hour 10 minutes.

Adorni Recreational Facility

- A. All 6:15 pm games must vacate courts by 7:25 pm.
 - B. All 7:30 pm games must vacate courts by 8:40 pm.
 - C. All 8:45 pm games must vacate courts by 9:55 pm.
3. If the time limit expires, the team leading (number of games won) is the winner; OR, if the number of games is tied, the total points are added and a winner declared.
 4. A game in progress is awarded to the leading team if it has scored 8 or more points and is winning by two points. Games with less than 8 points scored are dropped and the match score reverts to the last completed game played.

5. First serve/rotation: If a team forfeits the first match of a game, the serve rotates. ie. If your team wins the coin toss and you choose to serve, if the first game is a forfeit, the serve rotates and you will be the receiving team.
6. ALL 2 HANDED, UNDERHANDED HITS MUST BE MADE WITH YOUR HANDS TOGETHER, EXCEPT ON A SPIKE YOU ARE ALLOWED A DOUBLE HIT.
7. Substitutions must occur after each side out into the back center position. All players must rotate out.
8. No player may go into the adjacent court to play the ball at any time, while another match is being played.
9. If the ball goes up on top of heaters, beams or basketball standards, it is a point or side-out.
If the ball contacts the bottom of heaters, beams or basketball standards and comes back on the same side, either at an angle or straight down, is a playable ball.
- 10.
11. The official calls the play of the ball. **Any questions on official's judgement may occur between games and by the team manager.**
-Questions concerning rules may occur at any time but only by the team manager.
12. There will be no time outs allowed in the last ten minutes of play.
13. The service area has been expanded to cover the entire back area.

SECTION IV - PLAYER CONDUCT AND EJECTIONS

1. ***Physical and/or verbal abuse of officials will not be tolerated.***
2. A "yellow card" will be issued after the first offense and the player must sit out the remainder of the game in progress, plus the next game as well. The opposing team will also be awarded a side-out. **Any player receiving four "yellow cards" during the season will be suspended from the league.**
3. A second offense on the same player during the same match will be issued a "red card." That player will be ejected from the match. The opposing team will receive a side-out.
4. **Any player receiving two "red cards" during the season will be suspended from the league.**
5. Ejection from a match may result in suspension from the league. The duration of the suspension will be determined by the Eureka Recreation Division.
6. Any player striking an official will be permanently suspended from Eureka Recreation Division programs.

SECTION V - PLAYER RESPONSIBILITIES

1. For safety purposes, no jewelry is allowed on the playing court. This rule applies to both men and women and includes, but is not limited to: earrings, necklaces, bracelets, and rings (excluding only a flat wedding band). If the game is stopped or delayed while team members are taking off jewelry it will be considered a delay of game and the opposing team awarded a side out or point.
2. **No player will enter or play in a game if he/she is determined to be under the influence of alcohol. The official/gym supervisor will make that decision.**
3. Players are required to abide by all regulations dictated by state law. State law prohibits smoking and/or alcoholic beverages anywhere on school property. Violations will result in forfeiture of the match.
4. **Players ejected from a match shall immediately leave the gym upon request. Failure to do so will result in forfeiture of the match.**
5. The phone in the office is not for public use. If an emergency occurs, the gym supervisor/official will use the phone.
6. Neither the Recreation Division nor the school (Eureka City Schools) shall be responsible for any lost or stolen items.
7. Ice packs are available for injured players. If a player injures a joint (knee, ankle, elbow...) and is issued an ice pack they must sit out all remaining games that night.

SECTION VI - PROTESTS

1. Only protests regarding player eligibility will be accepted for consideration.
2. Intent to protest must be given to the referee during the match. Otherwise it will not be considered.
3. The following work day, a formal written protest must be submitted to the Recreation Office (Adorni Center 1011 Waterfront Drive) during normal work hours (8:00 am - 5:00 pm).
4. Along with the written protest, a \$20.00 deposit must be submitted. If the protest is upheld, the \$20.00 deposit will be returned.

SECTION VII - FORFEIT MATCHES

1. Any team forfeiting a match without first notifying the league coordinator during the office hours of (8:00 am -4:00 pm) is required to pay a \$30.00 forfeit fine prior to its next scheduled game. This fine must be paid IN PERSON at the Adorni Center 1011 Waterfront Dr. Failure to pay will result in automatic forfeiture of the succeeding game and an additional \$30.00 fine. (Phone 441-4245).
2. Any team forfeiting three matches will be dropped from further league play and will subsequently forfeit all league fees and privileges.

SECTION VIII - MISCELLANEOUS

1. A reminder: wearing jewelry while playing is prohibited. The discretion of the referee is final.
2. Tennis shoes must be worn by all players. **BLACK-SOLED SHOES ARE NOT ALLOWED.**
3. Players cannot enter the gymnasium until the scheduled Recreation Division employee arrives.
4. We have had many complaints surrounding children interfering with game play. When scheduled at Zane Junior High we strongly recommend that your children remain at home. The Adorni Recreation Center provides spectator seating for your children. It is your responsibility to see that your children remain seated at all times. Children are not allowed unattended in the lobby or gallery areas. Matches may be forfeited in the opposing team's favor if problems with unattended children persist.